Subject: Re: working on multiple z buffers at once? Posted by Jeremy Bailin on Fri, 18 Feb 2011 16:25:05 GMT

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- > You can now use the CREATE\_PS keyword with cgControl
- > to pass the name of a PostScript file. Using this keyword
- > will automatically and programmatically cause the cgWindow
- > app to create a PostScript file of its commands.

By the way, I don't suppose you could add equivalent controls to programmatically create the raster files? :-)= (or is the answer: just span a call to convert yourself!)

-Jeremy.