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Subject: Re: howto select and deselect plotting windows?

Posted by [David Fanning](#) on Mon, 21 Feb 2011 20:05:42 GMT

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Jeremy Bailin writes:

> Incidentally, a \*huge\* advantage to doing it within cgWindows is that the data coordinate system of each window is preserved when you switch back and forth. So if you overplot things on window 0, they end up placed correctly on window 0's coordinate system.

Not to mention that you could use different colors and color tables in different windows and they would be preserved as well.

Cheers,

David

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David Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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