Subject: Re: Avoiding multiple or complex WHEREs?
Posted by penteado on Tue, 22 Feb 2011 16:29:51 GMT

On Feb 21, 6:55 pm, Gianguido Cianci <gianguido.cia...@gmail.com>
wrote:
> Yeah :-/ I guess I am trying to build something like a HASH with two
> keys for each value... but I could be going about this completely
> backwards!

It depends on how you are going to use it, but this problems suggests
to me making a class that overloaded the brackets, to search for what
you want, and return !null if not found. Internally it could use
hashes, lists or arrays (of values or pointer arrays). The better
choice depends on things like the number of points and whether they
form a grid in ID, whether Ts are integers (I am guessing that
particle IDs are). That way it would be usable doing things like

p_cool=p[[1,3,4],23:100]