Subject: Re: Problem with cgColorBar in resizable Window Posted by Fabzou on Sun, 06 Mar 2011 13:11:07 GMT

View Forum Message <> Reply to Message

Hi again,

Forget the post, /ADDCMD was the clue of course...

```
On 03/06/2011 01:42 PM, Fabzou wrote:
> Hi,
>
> I am having trouble with the following small program. It runs very fine
> without setting /Resizable but setting the keyword would erase the
> device and plot only the colorbar... Am I missing something here???
> pro test_cglmage, RESIZABLE = resizable
> :Data
> img = cgDemoData(18)
> ; Window size
> xs = 550
> ys = 400
> if KEYWORD SET(RESIZABLE) then begin
> cgWindow, WXSIZE=xs, WYSIZE=ys
> cgControl, EXECUTE=0
> Window = 1
> endif else begin
> cgDisplay, /FREE, XSIZE=xs, YSIZE=ys
> endelse
>
> cgImage, img, WINDOW = window, /SAVE, /NORMAL, $
> POSITION = [0.05,0.09,0.8,0.9], /KEEP ASPECT RATIO, /AXES
> cgColorbar, Position= [0.8,0.15,0.83,0.8], /VERTICAL, /RIGHT,$
> WINDOW=window
> if KEYWORD_SET(RESIZABLE) then cgControl, EXECUTE=1
 end
>
>
 Thanks a lot,
> Fabien
```