Subject: Re: IDL Astron Library now uses Coyote Graphics
Posted by wlandsman on Fri, 04 Mar 2011 19:35:00 GMT

On Wednesday, March 2, 2011 11:05:04 PM UTC-5, Gray wrote:

>
> Excellent! This is great, I use the ASTRON library all the time, and
> I was wondering how they would work with CG. Can you specify all 46
> symbols as well?

That capability has actually been available in AL_LEGEND for more than a year now.   But yes
all the keywords available in CGPLOT/s are now accessible from the Astron library routines.
--Wayne