Subject: Re: hardware renderer
Posted by Michael Galloy on Thu, 31 Mar 2011 23:01:28 GMT
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On 3/31/11 4:56 PM, Michael Galloy wrote:
> On 3/29/11 3:20 PM, JamesMeteo wrote:
>> I'm running IDL 7.1 on Red Hat Linux on two systems, one local and one
>> remote. The behavior of a scrolling draw window in a program differs
>> between the systems. Is there a way to determine from the IDL- or
>> Linux-command line if it uses a hardware renderer?
>
> 0 for hardware, 1 for software:
>
> IDL> print, pref_get('IDL_GR_X_RENDERER')
> 0
>
> Use 'IDL_GR_WIN_RENDERER' on Windows.
>
> Mike

By the way, you could do something like the following if you actually
want this from the Linux command line:

~$ idl -quiet -e "exit, status=pref_get('IDL_GR_X_RENDERER')"
~$ echo $?
0

Mike
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