
Subject: droplist widget for long lists with Unix/X
Posted by [Hans-Martin v.Stockha](#) on Sun, 08 Dec 1996 08:00:00 GMT
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Hi folks,

I do some programming with IDL 4.0.1 (Solaris 2.5). Recently i found out that the height of the screen is some kind of natural limitation to the number of selectable elements in dropdowns, i.e. you can have arbitrarily long dropdowns, but you can only select from those elements that fit on the screen. In the MacOS version of IDL the dropdowns becomes scrollable in this case...

From the hotline i got a small piece of code which i turned into fully functional compound widget that can be used as a replacement for WIDGET_DROPLIST under unix/X if the list is too long. The widget consists of a BASE, an optional LABEL, and a BUTTON which shows the current selection. If you press the button a new window pops up which holds a WIDGET_LIST with a scrollbar and a CANCEL button.

Since i only have access to two different platforms running IDL (MacOS and unix/X), i do not know how the others handle dropdowns larger than the screen height... BTW, for the MacOS CW_DROPLIST is just a wrapper for WIDGET_DROPLIST.

Maybe others came across the large list problem too and find the code useful,

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PS.: Use the code on your own risk.

----- CUT HERE -----

```
; $Id: cw_droplist.pro,v 1.0 1996/11/29 16:09:51 $  
;  
; NAME:  
; CW_DROPLIST  
;
```

; PURPOSE:
; This widget emulates a dropdownlist with a button and a pop-up window.
; It was developed for Motif where dropdownlists must fit on the screen
; in order to be able to access all elements...
; On the MAC this widget is only a wrapper for the original
WIDGET_DROPLIST.

;

; CATEGORY:
; Compound widgets.

;

; CALLING SEQUENCE:
; Result = CW_DROPLIST(Parent)

;

; INPUTS:
; Parent: The widget ID of the widget to be the dropdownlist's parent.

;

; KEYWORD PARAMETERS:
; TITLE: An optional string containing the text to be used as the label
; for the dropdownlist.

;

; VALUE: The list to be displayed.

;

; XSIZE: An explicit horizontal size in pixels of the button showing the
; current selection.

;

; FONT: A string containing the name of the X Windows font to use
; for the TITLE, the BUTTON, and the LIST.

;

; All other keyword parameters will be given to the base of the
; compound widget via the _EXTRA mechanism.

;

; OUTPUTS:
; This function returns the widget ID of the button which hides the
list.

;

; COMMON BLOCKS:
; None.

;

; PROCEDURE:
; Create the widgets, set up the appropriate event handlers, and return
; the widget ID of the button that hides the list.

;

; To modify the state of the widget (selection or list) use:

;

; CW_DROPLIST_SET, id, list=list, set_list_select=set_list_select

;

; To query the state of the widget (selection or list) use:

;

```

; CW_DROPLIST_INFO, id, get_list_select=get_list_select,
get_list_number=get_list_number
;
; EXAMPLE:
; The code below creates a main base with a simple dropdown in it:
;
; base = WIDGET_BASE()
; dl = CW_DROPLIST(base, VALUE=['a','b','c'], /FRAME)
; WIDGET_CONTROL, base, /REALIZE
;
; MODIFICATION HISTORY:
; Written by: H.-M. von Stockhausen November 1996
;-

```

```

PRO CW_DL_SELECT_event, event
;
; select event: store position in list, set new button value
;
WIDGET_CONTROL, event.top, GET_UVALUE=info, /NO_COPY
info.Select = event.index ; current selection in list
item = info.Empty & STRPUT, item, info.List(info.Select), 0
WIDGET_CONTROL, info.Button, SET_VALUE='+item

WIDGET_CONTROL, WIDGET_INFO(info.Button, /PARENT), /NO_COPY, $
    SEND_EVENT={Id:LONG(info.Button), Top:LONG(info.Top),
Handler:LONG(info.Button), Index:event.index}

WIDGET_CONTROL, info.Button, SET_UVALUE=info, /NO_COPY

WIDGET_CONTROL, event.top, /DESTROY
END

```

```

PRO CW_DL_CANCEL_event, event
;
; cancel event -> close list window
;
WIDGET_CONTROL, event.top, GET_UVALUE=info, /NO_COPY
WIDGET_CONTROL, info.Button, SET_UVALUE=info, /NO_COPY
WIDGET_CONTROL, event.top, /DESTROY
END

```

```

FUNCTION GetScrOffset, id
;
; get the screen coordinates of the upper left corner of a widget
;

```

```

offs = [0,0]
WHILE (id NE 0) DO BEGIN
    geom = WIDGET_INFO(id, /GEOMETRY) ; get offset from parent
    offs = offs + [geom.xoffset, geom.yoffset]
    id = WIDGET_INFO(id, /PARENT)
END

```

```

RETURN, offs
END

```

```

PRO CW_DL_DROP_event, event
;
; create list in an extra window to select from
;
WIDGET_CONTROL, event.id, GET_UVALUE=info, /NO_COPY
info.Top = event.Top
count = info.Count

base = WIDGET_BASE(/COLUMN, TITLE=' ', /TLB_FRAME_ATTR)
drop_list = WIDGET_LIST(base, VALUE=info.List, YSIZE=(count < 30),
EVENT_PRO='CW_DL_SELECT_event', FONT=info.Font)
cancel = WIDGET_BUTTON(base, VALUE='cancel', /ALIGN_CENTER,
EVENT_PRO='CW_DL_CANCEL_event')

; position list window
DEVICE, GET_SCREEN_SIZE=screen_size
WIDGET_CONTROL, info.Top, TLB_GET_OFFSET=FramePos ; position of frame
hosting the group
geom_base = WIDGET_INFO(base, /GEOMETRY)      ; size / position of
list top base
geom_but = WIDGET_INFO(event.id, /GEOMETRY)    ; size / position of
DROPLIST-button

offs = GetScrOffset(event.id)
xoff = (offs(0) + geom_but.xsize) > 0
base_xsize = geom_base.xsize + 2 * geom_base.margin
IF ((xoff + base_xsize) GE screen_size(0)) THEN xoff = (offs(0) -
base_xsize) > 0
base_ysize = geom_base.ysize + 2 * geom_base.margin + 30 ; extra for
window frame
yoff = ((offs(1) + (geom_but.ysize / 2) - (base_ysize / 2)) > 0)
ydiff = (yoff + base_ysize - screen_size(1) > 0)

WIDGET_CONTROL, base, TLB_SET_XOFFSET=xoff
WIDGET_CONTROL, base, TLB_SET_YOFFSET=yoff - ydiff

WIDGET_CONTROL, base, /REALIZE

```

```
WIDGET_CONTROL, drop_list, SET_LIST_SELECT=info.Select  
WIDGET_CONTROL, base, SET_UVALUE=info, /NO_COPY
```

```
XMANAGER, 'drop_list', base, /MODAL  
end
```

```
FUNCTION CW_DROPLIST_INFO, id, get_list_select=get_list_select,  
get_list_number=get_list_number  
;  
; create list in an extra window to select from  
;  
IF (!version.os EQ 'MacOS') THEN BEGIN  
    IF KEYWORD_SET(get_list_select) THEN RETURN, WIDGET_INFO(id,  
/DROPLIST_SELECT)  
    IF KEYWORD_SET(get_list_number) THEN RETURN, WIDGET_INFO(id,  
/DROPLIST_NUMBER)  
    RETURN, 0  
ENDIF
```

```
WIDGET_CONTROL, id, GET_UVALUE=info  
  
IF KEYWORD_SET(get_list_select) THEN RETURN, info.Select  
IF KEYWORD_SET(get_list_number) THEN RETURN, info.Count  
  
RETURN, 0  
end
```

```
PRO CW_DROPLIST_SET, id, list=list, set_list_select=set_list_select  
;  
; create list in an extra window to select from  
;  
IF (!version.os EQ 'MacOS') THEN BEGIN  
    IF (N_ELEMENTS(list) NE 0) THEN WIDGET_CONTROL, id, SET_VALUE=list  
    IF (N_ELEMENTS(set_list_select) NE 0) THEN WIDGET_CONTROL, id,  
SET_DROPLIST_SELECT=set_list_select  
    RETURN  
ENDIF
```

```
WIDGET_CONTROL, id, GET_UVALUE=info, /NO_COPY
```

```
IF (N_ELEMENTS(list) NE 0) THEN BEGIN  
    IF (list(0) EQ "") THEN BEGIN  
        count = 0  
        width = 10  
    END ELSE BEGIN
```

```

count = N_ELEMENTS(list)
width = MAX(STRLEN(list))
END
IF (count NE info.Count) THEN $ ; rebuild complete structure
    info = {Button:Info.Button, Top:info.Top, Width:width,
Empty:STRING(REPLICATE(32B, width)), $
        Select:Info.Select, Count:count, Font:info.Font,
List:list} $
ELSE $
    info.List = list           ; just replace list
ENDIF
IF N_ELEMENTS(set_list_select) THEN info.Select = set_list_select
info.Select = ((info.Select < (info.Count - 1)) > 0)

item = info.Empty & STRPUT, item, info.List(info.Select), 0
WIDGET_CONTROL, info.Button, SET_VALUE='+item
WIDGET_CONTROL, info.Button, SENSITIVE=(info.Count GT 0)

WIDGET_CONTROL, id, SET_UVALUE=info, /NO_COPY
end

```

```

FUNCTION CW_DROPLIST, parent, VALUE=list, TITLE=title, XSIZE=xsize,
FONT=font, _EXTRA=extra
;
```

```

IF NOT KEYWORD_SET(FONT) THEN font = "
IF NOT KEYWORD_SET(xsize) THEN xsize = 0
IF (N_ELEMENTS(title) EQ 0) THEN title = "

count = N_ELEMENTS(list)
IF (count NE 0) THEN BEGIN
    width = MAX(STRLEN(list)) ; add always one blank left to the item
END ELSE BEGIN
    width = 10 ; arbitrary width of empty string
    list = "
END
```

```

IF (!version.os EQ 'MacOS') THEN $
    RETURN, WIDGET_DROPLIST(parent, VALUE=list, TITLE=title,
XSIZE=xsize, FONT=font, _EXTRA=extra)
```

```

; create scrollabel dropdown for NON-MacOS
base = WIDGET_BASE(parent, /ROW, /BASE_ALIGN_CENTER, _EXTRA=extra)
```

```

info = {Button:0L, Top:0L, Width:width, Empty:STRING(REPLICATE(32B,
width)), $
        Select:0, Count:count, Font:font, List:list}
```

```

IF (N_ELEMENTS(title) NE 0) THEN text = WIDGET_LABEL(base,
VALUE=STRING(title), FONT=font)
button = WIDGET_BUTTON(base, VALUE=info.Empty, XSIZE=xsize,
EVENT_PRO='CW_DL_DROP_event', $
/ALIGN_LEFT, /DYNAMIC_RESIZE, FONT=font)

info.Button = button
item = info.Empty & STRPUT, item, list(info.Select), 0
WIDGET_CONTROL, button, SET_VALUE='+'+item
WIDGET_CONTROL, button, SENSITIVE=(info.Count GT 0)
WIDGET_CONTROL, button, SET_UVALUE=info, /NO_COPY

RETURN, button
END

```

.....;

; ===== a larger example =====

```

;PRO MAIN13_Event, Event
;
;common a, cw_dl

; WIDGET_CONTROL,Event.Id,GET_UVALUE=Ev

; CASE Ev OF

; 'list' : print, 'Item: ', event.index

; 'but2' : CW_DROPLIST_SET, cw_dl,
list=['111','22','333333333','444','5555','666666','777777']
; 'but3' : CW_DROPLIST_SET, cw_dl, set_list_select=4
; 'but4' : CW_DROPLIST_SET, cw_dl, list=""
; 'but5' : PRINT,'item: ', CW_DROPLIST_INFO(cw_dl, /get_list_select)

; 'BUTTON2': BEGIN
;   Print, 'Event for Ende'
;   widget_control, event.top, /destroy
;   END
; else:

; ENDCASE
;END

```

;PRO CW_DL_TEST, GROUP=Group, title=title, frame=frame, font=font

```

;common a, cw_dl

; IF N_ELEMENTS(Group) EQ 0 THEN GROUP=0

; MAIN13 = WIDGET_BASE(GROUP_LEADER=Group, ROW=1, MAP=1,
TITLE='DROP-WIDGET Test')

; ; This is my large string array, which represent my data.
;
list=["bbb","ccc","ddd","eee","fff","ggg","hhh", "iii","jjj","kkk","lll",
$ 
;
"aaa","bbb","ccc","ddd","eee","fff","ggg","hhh ", "iii","jjj","kkk","lll",
$ 
;
"aaa","bbb","ccc","ddd","eee","fff","ggg","hhh ", "iii","jjj","kkk","lll",
$ 
;
"aaa","bbb","ccc","ddd","eee","fff","ggg","hhh ", "iii","jjj","kkk","lll"]


; cw_dl = CW_DROPLIST(MAIN13, VALUE=list, TITLE=title, FRAME=frame,
/row, uvalue='list', xsize=100, font='5x8')

; button = WIDGET_BUTTON( MAIN13, UVALUE='but2', VALUE=' new ')
; button = WIDGET_BUTTON( MAIN13, UVALUE='but3', VALUE=' select 4 ')
; button = WIDGET_BUTTON( MAIN13, UVALUE='but4', VALUE=' empty ')
; button = WIDGET_BUTTON( MAIN13, UVALUE='but5', VALUE=' query ')
; BUTTON2 = WIDGET_BUTTON( MAIN13, UVALUE='BUTTON2', VALUE='Ende')

; WIDGET_CONTROL, MAIN13, /REALIZE

; XMANAGER, 'MAIN13', MAIN13
;END

```
