
Subject: Re: Bug in object selection in iTools and Graphics

Posted by [penteado](#) on Mon, 11 Apr 2011 19:16:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Any news on these and the hardware / software rendering issues (http://www.google.com/url?sa=D&q=http://groups.google.com/group/comp.lang.idl-pvwave/browse_thread/thread/848810d6b74346a0%23)?

Are they going to be fixed for 8.1?

The only reference I know of to one of these (<http://www.itvis.com/services/techtip.asp?ttid=4600>) is disappointing:

"The solution in these cases (i.e. when using these open source systems), is to make use of the Command Line IDL when users need to use Software Rendering in their workflow."

I am not able to use ITTVIS support because I do not currently have a valid support contract. And if I did, it would still be through only the Brazilian representative, not ITTVIS.

On Feb 14, 3:24 pm, Paulo Penteado <[pp.pente...@gmail.com](mailto:pp.penteado@gmail.com)> wrote:

> On Feb 14, 3:55 pm, David Fanning <[n...@dfanning.com](mailto:n.fanning@dfanning.com)> wrote:

>

>> Paulo Penteado writes:

>>> I am looking for help on and odd odd bug I experienced when trying to
>>> work interactively with surfaces, both in `isurface` and `surface()`.

>

>> Have you tried it with software rendering turned on?

>

> I forgot to try that when I was at that computer, so I cannot try it
> now. But I do not think it would make a difference, as the problem
> appeared also when using that computer to run IDL remotely (in a
> computer where all works locally), since the remote X forces it to be
> software rendering. Also, see my other post on the troubles with
> hardware X software rendering:

>

> [http://groups.google.com/group/comp.lang.idl-pvwave/browse_thread/thr...](http://groups.google.com/group/comp.lang.idl-pvwave/browse_thread/thread/848810d6b74346a0%23)
