
Subject: Re: Alpha blending with object graphics - different color palettes do not work

Posted by [David Fanning](#) on Wed, 04 May 2011 12:30:40 GMT

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LNpellen writes:

> Why isn't the rainbow (LoadCT, 13) working for me?

I would guess because you are using indexed color mode.
You do not EVER want to use indexed color when you are
working with object graphics.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
