
Subject: Re: Bug in the IDL8.1 VECTOR function ?
Posted by [Laurent Testut](#) on Thu, 05 May 2011 18:25:09 GMT
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- > Have you tried this with software rendering turned on?
- > Many LINUX problems with object graphics are due to
- > problems in the hardware OpenGL driver.
- >

Thanks David but what do you call software rendering turned on?
Anyway I've a double boot so tomorrow I will try to crash my windows
IDL !
Cheers,
Laurent
