
Subject: Re: !p.multi and /t3d weirdness

Posted by [David Fanning](#) on Thu, 05 May 2011 17:38:23 GMT

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FÖLDY Lajos writes:

```
> I am playing with !p.multi and /t3d and I do not understand the output.  
> Try this simple example:  
>  
> surfr  
> !p.multi=[0,2,2]  
> for j=1,4 do plot, findgen(11), /t3d  
>  
> I expected four identical plots, but got two empty plots, one truncated  
> and one correct plot. Why?
```

You are clipping your vectors at the very edge of your viewplane. Set the NOCLIP keyword and you will see what you expect.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
