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Subject: Coyote Graphics 2.0 Update

Posted by [David Fanning](#) on Tue, 10 May 2011 20:37:06 GMT

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Folks,

Oh, my goodness. This summer is shaping up to be incredibly busy for me. It's not clear how much time I will have to either write books or programs. So, before it gets out of control I thought I would take a quick stab at writing a Coyote Graphics 2.0 plot command. This is the version that looks and works identically to the IDL 8 function graphics plot command.

Oh, my gosh. These things are cool. Really, really cool. And blazingly fast! Honestly, I have never seen anything like it. I'm going to see if I can get a resizable graphics window working with this so I can let you play with it. Wow!

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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