
Subject: Re: Coyote Graphics 2.0 Update

Posted by [Craig Markwardt](#) on Thu, 12 May 2011 14:40:46 GMT

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On May 10, 6:58 pm, Gray <grayliketheco...@gmail.com> wrote:

> On May 10, 4:37 pm, David Fanning <n...@idlcoyote.com> wrote:

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>> Folks,

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>> Oh, my goodness. This summer is shaping up to be incredibly
>> busy for me. It's not clear how much time I will have to
>> either write books or programs. So, before it gets out of
>> control I thought I would take a quick stab at writing
>> a Coyote Graphics 2.0 plot command. This is the version that
>> looks and works identically to the IDL 8 function graphics
>> plot command.

>

>> Oh, my gosh. These things are cool. Really, really cool.
>> And blazingly fast! Honestly, I have never seen anything
>> like it. I'm going to see if I can get a resizable
>> graphics window working with this so I can let you play
>> with it. Wow!

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>> Cheers,

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>> David

>

...

> So... when do we get to see??? :)

Sound's like Fermat's enigmatic comment in the margin of a book, which needs to be only slightly modified in this context...

"I have discovered a truly marvelous version of this PLOT command, which this post is too small to contain."

Exercise left to the reader.
