
Subject: Re: cgHistoplot issue

Posted by [David Fanning](#) on Thu, 19 May 2011 14:31:38 GMT

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Jeremy Bailin writes:

> I've actually run into this before. The algorithm that plot uses to decide on the y range is pretty straightforward - it uses the values of the data points within the x range that it is plotting. In David's example, there are *no* data points in the x range, so it defaults to [0,1]. Without looking into the internals of cghistoplot, I can't say for sure, but I would guess that a similar situation is occurring.

Ah, of course! Thanks! Maybe I know how to fix this then. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
