Subject: Re: cgHistoplot issue
Posted by Jeremy Bailin on Thu, 19 May 2011 14:28:22 GMT

View Forum Message <> Reply to Message

I've actually run into this before. The algorithm that plot uses to decide on the y range is pretty straightforward - it uses the values of the data points within the x range that it is plotting. In David's example, there are *no* data points in the x range, so it defaults to [0,1]. Without looking into the internals of cghistoplot, I can't say for sure, but I would guess that a similar situation is occurring.

-Jeremy.