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Subject: Re: Happy Reasons to use IDL 8.1

Posted by [David Fanning](#) on Wed, 25 May 2011 12:32:56 GMT

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FÖLDY Lajos writes:

> It is not an IDL 8.1 feature. I think it was present in IDL 1.0, too.

Yes, I'm sure it was, too. And maybe we have just learned over the years to not create variables named, say "bytsc1", but I have a feeling there are a lot more people than just me who have variables named "image", and when that causes your programs to not work in what appear to be completely arbitrary ways (the program ran 10 minutes ago!!), then I think it is going to cause deep consternation (not to say animosity) toward the software.

I'm just saying this is not the first time these new graphics function names have given me a LOT of trouble. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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