Subject: The good way to use cdfid's Posted by Fabzou on Mon, 06 Jun 2011 09:42:39 GMT

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Dear IDL fans,

Like many of you, i made my own NCDF object to handle NCDF files.

When the NCDF object is built, the init function opens the ncdf file just once and stores the ncdf ID (given by NCDF_OPEN) as an attribute (as long). In the object destroy procedure, the file is closed again, like in the example code at the end of this message.

The reason for this choice was just to avoid many open/close, each time a variable is asked, for example.

It worked well for a long time, BUT recently a user wanted to create and destroy many many ncdf objects and finally got the following error after opening exactly 16382 files:

%W NCDF::INIT: ERROR! NCDF INQUIRE: -2147483648 is not a valid cdfid.

where -2147483648 is then the ID returned by NCDF_OPEN on the line just before, which didn't throw any error.

Any idea where this error could come from?

My only explanation is that I don't close the files properly, but the OBJ DESTROY procedure was called at the end of each loop and after testing, the files seem also well closed...

I looked into David's code from NCDF_DATA and saw that David is opening and closing the file every time (e.g. in NCDF_DATA::ReadVariable). What are the reasons for this choice? This would open and close the same file many times, and throw the error I obtain even sooner (I guess).

Thanks for your help on this!

Fabien

```
IDL> print, !VERSION
{ x86_64 linux unix linux 7.1.1 Aug 21 2009
                                    64}
.
pro w_NCDF__Define
 struct = {w_NCDF , $ path: " , $ ;
```

```
0L , $; id given by NCDF_OPEN
       cdfid:
       etc...
       }
end
function w_NCDF::Init, FILE = file
 ; code ....
 self.cdfid = NCDF_OPEN(file, /NOWRITE)
end
pro w_NCDF::Cleanup
 NCDF_CLOSE, self.cdfid
END
```