Subject: Re: Bug in object selection in iTools and Graphics
Posted by penteado on Wed, 01 Jun 2011 20:07:28 GMT

You may think I keep beating this dead bug. But I do it only because
ITTVIS seems to allow it to keep living. I just had to tell another
user that, because hardware rendering was not available, the only way
to use Graphics was through command line. And that was after fixing
the (even older) gl_driver.so bug (Tech Tip 1737), which was keeping
everything from working.

I just noticed David's article on this (http://www.idlcoyote.com/
ng_tips/render.php). I would add to it only that ITTVIS' Tech Tip is
very discouraging:

"Fedora, Ubuntu and OpenSUSE

Under these systems, that includes: Fedora 12 and 13, Ubuntu 9.04,
9.10 and 10.04, and OpenSUSE 11.2, the activation of Xinerama using
the xorg.conf file will not fix the Software Rendering problem, and
it's not recommended because it may cause additional problems.

(...)

The solution in these cases (i.e. when using these open source
systems), is to make use of the Command Line IDL when users need to
use Sotfware Rendering in their workflow."

Really? "solution"?