
Subject: Re: MIP from BMP Images

Posted by [M R](#) on Fri, 08 Jul 2011 17:35:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

On Jul 8, 10:41 am, David Fanning <n...@dfanning.com> wrote:

> M R writes:

>> I hope I am making some kind of progress here. I have the following
>> code and I (fortunately) do not get any errors and of course the
>> output is in the form of a blank black pop out screen (I am being too
>> optimistic) and think atleast the program works! Below is the code

>
>> fil = file_search('filepath*.bmp',COUNT = count)

>> imag=read_bmp(fil[0])

>> s=size(imag)

>

>> arm = bytarr (s[1],s[2],count,/nozero)

>

>> for i=0, count-1 do begin

>> image = read_bmp(fil[i])

>> arm[*,*,i]=image[*,*]

>> end

>

>> TV,MAX (arm, dimension = 3)

>

>> end

>

>> (i). imag, arm, image array sizes do not match. They are

>

>> IDL> help, arm

>> ARM BYTE = Array[3, 2216, 256]

>> IDL> help, imag

>> IMAG BYTE = Array[3, 2216, 1254]

>> IDL> help, image

>> IMAGE BYTE = Array[3, 2216, 1254]

>

>> Does anyone feel that this mismatch between the array sizes is

>> creating the blank black pop out screen instead of an image?

>

> Well, yes, among any number of other things. :-)

>

> I say this with all possible kindness, because I can

> see you are making an effort, and I want to help you,

> but if this code actually ran I would say it is because

> you have a special relationship with the programming gods. :-)

>

> How do you know it "ran"? Did you see **any** images

> in the window?

>

```

> Let's start at the beginning. Can you open and display
> just one of the images in your directory? Just without
> trying to do a loop or anything. At best, with the
> way you are using the TV command (a totally worthless
> command IMHO) you will see a tiny sliver of your image
> on the left-hand side of your display window. If you
> want to use the TV command (a bad idea, as I mentioned),
> you might want to try this:
>
> imageFile = Dialog_Pickfile(FILTER='*.bmp')
> image = Read_BMP(imageFile)
> TV, image, TRUE=1

```

```

-----
X-----

```

I have tried the above. The screen does not contain a sliver of the image but the upper left quadrant of the screen is white while the remaining 3 quadrants are black. I see a partial axis in the white quadrant.

```

-----
X-----

```

```

> So, if you want to stuff this 24-bit image into a larger
> array (and I pointed out in a previous article why
> this is almost pointless, since your images don't contain
> any intensity information), then you will have to make
> your array a four-dimensional array:
>
> dims = Size(image, /DIMENSIONS)
> arms = Make_Array(dims[0], dims[1], dims[2], count, /BYTE)
>
> Then,
>
> arms[*,*,*,j] = image

```

```

-----
X-----

```

The images contain intensity information. First because different kinds of tissues are seen clearly. Secondly (My feeling), each image of the size 24 bit in its color.

```

-----
X-----

```

```

> This, of course, assumes all your images are the same size.
>
> I suspect this program of yours ran, maybe, one time

```

> and with errors you aren't aware of. Do you have
> your IDL console window somewhere where you can see
> it easily?
>

X-----

Yes, I do have an IDL console window where I cross check each variable

X-----

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thue. ("Perhaps thos speakest truth.")

-----X-----

As you have suggested, I think I will try to display just one image
without the loop and see if it is being displayed entirely or not.

Thank you!

-----X-----
