Subject: Re: Using TV command instead of contour Posted by parigis on Wed, 13 Jul 2011 15:55:21 GMT

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On Jul 13, 8:21 am, Amit <amisra.a...@gmail.com> wrote:

> Hi Paolo,

>

- > Many many thanks for your help. pg_plotimage does work fine and solves
- > the problem.

>

- > However, I see differences in the colours here as compared to those
- > from CONTOUR, though I used the same colour table. Is there any way I
- > can change the colours?

>

- > BACKGROUND option is working fine, however I am not able to change the
- > font color either. (I need to produce the plot on a white background,
- > with axis labels etc in black).

>

- > Finally is there any way to display the colour bar? Since the MARGIN
- > keyword is not allowed, I do not think the conventional COLOR_BAR
- > program would work.

>

- > Thanks
- > Amit

Well, you should compare the colors from what you get by tv/tvscl. If those are the same (more or less) then pg_plotimage is working as intended. If you see a difference, it may be due to the interpolation

scheme used to convert a big image in memory to a small image on the screen

- try plotting just a small part of the image and see if it helps.

I cannot comment on the colors used by contour, but the consensus seems to be

they are somewhat weird, see http://www.idlcoyote.com/tips/contour hole.php

To have the labels/axes of a different color you can modify !p.color before calling pg_plotimage.

pg_plotimage honors the position keyword, so you can plot your image first

and then use pg_plotimage to plot the color bar (at a different position)

by using the /noerase keyword as you would for a regular plot.

example:

loadct,5 !p.color=255 pg_plotimage,dist(512,512),charcolor=128,/xst,/ yst,position=[0,0,0.5,0.5] !p.color=140 pg_plotimage,dist(512,512),charcolor=128,/xst,/ yst,position=[0.6,0.6,0.9,0.9],/noerase

Ciao, Paolo