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Subject: Re: MP4/Animated GIF/JPEG woes....(Windows, IDL 8.1)

Posted by [penteado](#) on Wed, 13 Jul 2011 01:02:00 GMT

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On Jul 12, 9:46 pm, Daft Pict <brianjmcl...@gmail.com> wrote:

- > Yes - that was the problem. Like you I got solid green in QT but 5fps
- > makes it work. THANKS!
- > However, being realistic I really need to have a slower frame rate.
- > I'm displaying a sequence of observations taken from a NASA probe and
- > I typically only have ~20 frames taken over a couple hours. To get the
- > best visualization of the changes we see I was writing the mp4 at 1
- > fps otherwise it's over in 3-4 seconds and hard to see! What are the
- > odds of a fix for the QT issue?

One way would be to make it a 5fps with the frames replicated 5 times.  
It would probably not make the file size different, since the  
compression algorithm would detect that the frames are the same.

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