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Subject: Re: MP4/Animated GIF/JPEG woes....(Windows, IDL 8.1)

Posted by [Daft Pict](#) on Wed, 13 Jul 2011 00:46:18 GMT

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Yes - that was the problem. Like you I got solid green in QT but 5fps makes it work. THANKS!

However, being realistic I really need to have a slower frame rate.

I'm displaying a sequence of observations taken from a NASA probe and I typically only have ~20 frames taken over a couple hours. To get the best visualization of the changes we see I was writing the mp4 at 1 fps otherwise it's over in 3-4 seconds and hard to see! What are the odds of a fix for the QT issue?

The alternative approach I tried was an animated gif since my mac colleagues are ok with that. My problem was that write\_gif resets the color table (see original post) and I lose all my color annotation/overlays highlighting the features. Suggestions to get that working would be just as good :-)

Thanks again! Glad that folks are trying to help.  
cheers - Brian

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