
Subject: Re: IDL on Mac OS X 10.7 (Lion)
Posted by [Matt\[3\]](#) on Tue, 26 Jul 2011 11:42:12 GMT
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On Jul 25, 11:37 pm, Reno Choi <i...@specube.com> wrote:

- > B) While I did not notice any problem with "direct" graphics, I am
- > having trouble with David's graphic tools. It's kind of strange
- > problem - showing error messages below, while graphics seems to work.
- >
- > IDL> cgPlot, IndGen(10)
- > % X windows protocol error: BadMatch (invalid parameter attributes).
- > % X windows protocol error: BadMatch (invalid parameter attributes).
- > % X windows protocol error: BadMatch (invalid parameter attributes).
- > % X windows protocol error: BadMatch (invalid parameter attributes).
- > % X windows protocol error: BadMatch (invalid parameter attributes).
- > IDL>
- >
- > With more complicated graphics, such as cgContour, with multiple plots
- > in a window, the responses are more puzzling - plot titles, labels,
- > plots, etc are randomly disappearing every time I tried.
- >
- > I am told that Lion's is based on xorg-server-1.10.2, although XQuartz
- > 2.6.3 will be based on xorg-server-1.10.3. I'm still searching for
- > solutions. I have not contacted ITTVIS, but wonder if they're willing
- > to support IDL 7.1.1 (not sure if version 8 is flawless).

Only had a chance to very briefly try IDL 8.1 with Lion a couple of days ago, but everything seemed fine (although I didn't get to try David's graphics).

Regarding Reno's point B, I've always had the same X11 error messages using David's routines on IDL 8 and 8.1 on Snow Leopard, running XQuartz 2.5.3. It'd be good to hear any suggestions about how we might fix this.

Cheers,

Matt
