## Subject: Geodetic functions library GeoDLL 32 Bit and 64 Bit Posted by Fred[2] on Tue, 26 Jul 2011 03:53:19 GMT

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Hi developers,

who develops programs with geodetic functionality like world-wide coordinate transformations or distance calculations, can work with the latest version of my GeoDLL. The Dynamic Link Library can easily be used with any programming language to add geodetic functionality to own applications.

GeoDLL supports 2D and 3D coordinate transformation, geodetic datum shift and reference system convertion, meridian strip changing, user defined coordinate and reference systems, distance calculation, Digital Elevation Model, NTv2 handling, Direct / Inverse Solutions and a lot of other geodetic functions.

The DLL has become very fast and save by forceful development in C++ with Microsoft Visual Studio 2010. The geodetic functions of the new version 12.05 now are available in 32bit and 64bit architecture.

You find a downloadable test version on http://www.killetsoft.de/p\_gdla\_e.htm.

Fred