Subject: Implementing Time-outs in IDL

Posted by Anonymous on Sat, 04 Jan 1997 08:00:00 GMT

Originally posted by: XXX (Steve)

We have a Unix daemon that runs on one of the machines on our network.
This daemon provides some useful but not vital information to one of my
IDL programs. I access the daemon with a spawn command. As long as the
computer with the daemon is on-line everything works OK.

If the daemon server is off-line the spawn command hangs. Is there a way
in IDL to cause a command to time-out? I would like my program to continue
executing if the spawn command does not return a result in X seconds.

Thanks, Steve