Subject: Hash in IDL?
Posted by Matt Francis on Fri, 22 Jul 2011 01:32:49 GMT
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Does anyone know of a standardish implementation of a hash (or associative array if you will) in IDL?

I've written one using the custom object features in 7.1 and it seems to do the job, but I wonder if there is a better, more tested, more optimal implementation out there already?

Any ideas?