
Subject: Re: Loading Sorted Images into a 3D array

Posted by [M R](#) on Thu, 21 Jul 2011 16:57:35 GMT

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On Jul 21, 11:21 am, "Kenneth P. Bowman" <k-bow...@null.edu> wrote:

> In article

> <4719e461-98c5-4792-851a-69e510229...@x10g2000vbl.googlegroup s.com > ,

> M R <manisha....@gmail.com> wrote:

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>> I have a stack of 55 png images (256 X 256, 24-bit each). I am

>> creating a 3D array and would like to load the images in an ascending

>> order. But this is not happening since IDL is loading them

>> 1,10,101,.....2,20,201....and so on. How so I use the SORT command for

>> loading them in an order?

>

>> file=file_search('filepath*.bmp',COUNT=count)

>

>> arm=bytarr(256,256,count,/nozero)

>

>> for i=0,count-1 do begin

>

>> image=read_image(file[i])

>

>> arm[:,*,i] = image

>

>> end

>> end

>

> I am sure this can be done in IDL, but it seems to me that

> the simple solution is to rename your files ...001.png, ...002.png,

> etc. That will probably make things easier in other ways also.

>

> Ken Bowman

It worked! Thank you!
