Subject: Re: Ghost Widgets!

Posted by pfp on Tue, 30 Aug 2011 20:13:58 GMT

View Forum Message <> Reply to Message

On Aug 30, 11:48 am, David Fanning <n...@idlcoyote.com> wrote:

- > David Fanning writes:
- >> You might think the solution would be to exit
- >> the stopped routine after I had killed the
- >> widget and before I compiled and ran the
- >> program again. But, even this doesn't work.
- >> I just can't figure out a way to get into
- >> my clean-up routine from withing a stopped
- >> program.

>

- > If I return out of the stopped program, THEN
- > kill the window, all is well. But, does anyone
- > understand why this would be the case?

This is what I was expecting. Is this not the same problem of the widgets being halted by the breakpoint as

http://www.idlcoyote.com/misc_tips/breakptrun.html

?