Subject: Re: Put a 2d plot and an image into a 3D coordinate system Posted by David Fanning on Tue, 30 Aug 2011 18:36:16 GMT

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Michael Galloy writes:

> Works for me. Have you set compile\_opt strictarr?

Ah, no. I usually set up my machine like the rest of the world does. :-)

OK, set Compile Opt id2 and it compiles!

Alas, when I ran the program, I got a graphics window on my display, and then my machine locked up so hard I had to force a restart, which completely clobbered my news reader, which I had to delete and re-install, etc.

Have I mentioned today how much I \*really\* love IDL? :-(

Cheers,

David

P.S. I don't know if I have time today to try it again.

--

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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")