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Subject: Re: Trouble exporting vector .eps file from ivolume  
Posted by [Kenneth P. Bowman](#) on Tue, 13 Sep 2011 21:12:28 GMT  
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In article

<f90ab46a-291c-4352-8ba8-fa1626046481@y39g2000prd.googlegroups.com>,  
Paulo Penteado <pp.penteado@gmail.com> wrote:

> Making a vector PS from a volume never even occurred to me. Is it even  
> possible, given that PS does not have (I think) 3D coordinates, and  
> transparent objects?

The iTools are supposed to be able to export PS output. Vector  
items like text and lines are exported as vector graphics.  
Rendered 3-D items like surfaces are exported as bitmaps.

That said, I have never been able to get it to work acceptably,  
so long ago I gave up and just export as PNGs. If I remember  
correctly, transparency of 3-D rendered objects was particularly  
broken.

Ken Bowman

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