## Subject: Re: Teaching an Elephant to Dance Posted by David Fanning on Tue, 13 Sep 2011 20:49:12 GMT

View Forum Message <> Reply to Message

## Paulo Penteado writes:

>

- > On Sep 13, 5:07 pm, David Fanning <n...@dfanning.com> wrote:
- >> Oh, dear! I discovered this morning that if you set
- >> N\_LEVELS to one more than the number of levels you
- >> want, it will work perfectly! Now, I realize that this
- >> is probably because it is broken. In IDL 8.2 it will
- >> be fixed and probably won't work at all again.

>

> Is this not similar to how it always was in DG?

>

http://groups.google.com/group/comp.lang.idl-pvwave/browse\_t hread/thread/43a4757b1dcfeb1f

Well, in this case it was ONE extra level, not the arbitrary (and variable) number it was in the DG case. I can live with a situation that is just crazy as long as it's not moronic. :-)

- > I have not had the chance to follow this discussion closely, in part
- > because of lack of time, and in part because OG has been mostly broken
- > and restricted to unbearably slow software rendering since I upgraded
- > my OS (http://groups.google.com/group/comp.lang.idl-pvwave/
- > browse thread/thread/3828b3d0408162e4).

I wondered where you were, Paulo. At one point I worried this newsgroup was going to turn into a hagiography of function graphics because of you. But I guess you have lost some of that religion.

Maybe when the ITTVIS machines go on sale you and I can pick up something cheap that actually works. :-)

Cheers,

David

--

David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.idlcoyote.com/ Sepore ma de ni thui. ("Perhaps thou speakest truth.")