David Fanning writes:

> Try something like this before you create your cgWindow:
>
>   IDL> cgWindow_SetDefs, PS_FONT=1, PS_TT_FONT='Helvetica'

Geez, these are even in cgControl, just out of alphabetical
order for some reason, which is why I missed them. So,
use the above command for all cgWindows and use this
command for any particular window.

  IDL> cgControl, PS_FONT=1, PS_TT_FONT='Helvetica'

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")