
Subject: Re: TICKNAME Crash Problem Solved!

Posted by [David Fanning](#) on Wed, 14 Sep 2011 18:12:02 GMT

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David Fanning writes:

- > The problem turned out to be (you might have guessed
- > this with IDL 8, although I didn't) a name conflict problem.
- > I think you are going to be surprised when you discover
- > the name. The name of the conflicting function is tex2idl.

Well, now I see that the *original* is named texToIDL,
not tex2idl. So I don't really know where this file came
from or if I was even using it.

All I know is that this was a hell of a hard problem to
track down! :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
