
Subject: Re: IDL 8.1 Colorbar Weirdness Continues...
Posted by [David Fanning](#) on Sun, 18 Sep 2011 13:57:44 GMT
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Dave Poreh writes:

> Sounds like back to FSC_Colorbar !!!

Too far back! But, I agree, using the Colorbar() function is dangerous. I'm going to be sticking with cgColorbar for the foreseeable future. :-)

Cheers,

David

P.S. I should have an article finished later today that demonstrates why the Colorbar() function will almost inevitably lead to erroneous results.

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
