
Subject: Re: Good IDL 8 guide?

Posted by [David Fanning](#) on Wed, 21 Sep 2011 15:53:24 GMT

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Brian Wolven writes:

> Certainly you must concede that there is 'a bit'
> more detail though.

I concede it. There is all kinds of detail. It
is just that none of it helps you DO anything!

Cheers,

David

P.S. God knows I'm not calling for anyone to
document the forbidding and excruciating
complexity of this graphics system. But, did
no one **try** any of these things. Is it a
secret at ITTVIS that when you resize a graphics
window all hell breaks loose?

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
