Subject: Re: Function Graphics Map Projection Woes Posted by David Fanning on Wed, 21 Sep 2011 14:55:15 GMT

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## David Fanning writes:

- > And, when the image shows up in the display window, it
- > has this little selection thingy around it that apparently
- > lets me rotate (I'm not even going to ask why ROTATE
- > would be the default here!) the image about. How can I
- > get rid of this selection thing-ama-jig?

I notice that the selection thingamajig only appears when I am running the graphics program in a main-level program. When I run it from a procedure, everything is as I expect it to be.

I think now this is probably not a bug in the function graphics commands. It is probably part of the known bug that keeps main-level programs from working correctly in IDL 8.x.

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")