
Subject: Re: Function Graphics Map Projection Woes
Posted by [David Fanning](#) on Wed, 21 Sep 2011 14:55:15 GMT
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David Fanning writes:

> And, when the image shows up in the display window, it
> has this little selection thingy around it that apparently
> lets me rotate (I'm not even going to ask why ROTATE
> would be the default here!) the image about. How can I
> get rid of this selection thing-ama-jig?

I notice that the selection thingamajig only appears
when I am running the graphics program in a main-level
program. When I run it from a procedure, everything
is as I expect it to be.

I think now this is probably not a bug in the function
graphics commands. It is probably part of the known
bug that keeps main-level programs from working
correctly in IDL 8.x.

Cheers,

David

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David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
