Subject: Re: Function Graphics Map Projection Woes Posted by David Fanning on Tue, 20 Sep 2011 15:49:22 GMT

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David Fanning writes:

```
    The spacing of the latitude and longitude lines in my
    map grid are too close together. I read the documentation
    and I see the keywords GRID_LONGITUDE and GRID_LATITUDE
    are to be used to set the "grid spacing in degrees."
    So, OK, I define my grid like this:
    grid = Mapgrid(Color='gray', Grid_Longitude=60, Grid_Latitude=30)
    And *nothing* about the grid changes at all. :-(
    Am I reading the documentation wrong, or am I still
```

Since no one is helping me here, I've had to resort to my own (limited) research abilities. :-(

> on this incredible one in a million losing streak?

It turns out that this is NOT the way to add a map grid to an image that is displayed in a map projection. In direct graphics we think of creating a map projection on an image, and then "annotating" the map projection with continental outlines, grids, etc.

This apparently is not the way in function graphics. At least not for grids. (And maybe not for continental outlines either. I don't know. The documentation is really, really bad, as you know. I'm struggling along.)

In any case, I've discovered that to change the spacing of my latitude and longitude grid lines, I need to fetch the map projection and grid objects from the image object, and change THOSE values and give up on creating the grid object the way I described yesterday. Yesterday, in fact, I had TWO grid objects, overlaid on one another. (Although why I didn't see that and/or why those two keyword didn't do anything that I could see is still a mystery to me.)

The code should look like this:

```
w = Window(Dimension=[775, 425])
imgObj = Image(scaledData, lon, Reverse(lat), $
```

```
limit=[-90,0,90, 356.25], grid_units=2, $
map_projection='Equirectangular', $
Position=[0.05,0.05,0.95, 0.80], $
RGB_TABLE=rgb, /Current)
map = imgObj.MapProjection
grid = map.mapgrid
grid.grid_latitude = 30
grid.grid_longitude = 60
```

I'm working on an article that will explain what I know about this topic now. It should be available later today.

Cheers,

David

--

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Coyote's Guide to IDL Programming: http://www.idlcoyote.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")