
Subject: Re: Non Nom on the Memory

Posted by [David Fanning](#) on Sat, 08 Oct 2011 13:11:34 GMT

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Aaron Kennedy writes:

> I have a relatively simple program that creates a plot of some data
> for each day over many years. I'm using IDL 8.1, and thus the new
> graphics system. I have some object out=plot(balbalba) with the
> graphics going to a buffer. The problem I have is after looping over
> many days, IDL eats up the 8gb of ram on my system quite quickly at
> which point things go south. What is the proper way to clean up the
> graphics objects after each day such that I avoid the memory
> issues?
>
> I've tried a few different techniques such as setting the variables to
> 0 (no help) and delvar. My preliminary google sleuthing yielded
> David's undefine.pro and when I try to run this, I get a:
>
> SAVE: Target not found: /TOOLS/GRAPHIC_2/WINDOW error after the
> first day completes.
>
> Any suggestions?

Coyote Graphics. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
