Subject: Re: IDL 8.1 Crashes on Windows
Posted by greg.addr on Tue, 04 Oct 2011 15:17:11 GMT

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Ok, I got up to 10,000 GDI objects, and it crashed right on time! Not so badly that I had to reboot - I could still kill the process. I'm not too keen even to try increasing the limit - at best that's only going to dilute the problem a few times.

I've just checked the same procedure in 7.1... unfortunately, I see the same effect there, except that the GDI count increases at about 1/3rd of the rate. That's odd, because I've often left the same session open for weeks at a time, and haven't seen crashes like with 8. Makes me wonder if this is the only problem. Maybe that's why they don't release the patch (I'm also annoyed about not being able to use 8, but not nearly so much as I would be if I paid the maintenance myself!).

Alain - please don't wish the old IDE back... even hourly reboots would begin to seem bearable.

Greg