Subject: Re: Function Graphics Bugs Depressing Posted by Matt Francis on Thu, 20 Oct 2011 22:21:11 GMT View Forum Message <> Reply to Message

Another question from the non-but-potentially IDL 8.+ world, are the 'old' ways of doing graphics with the basic commands (such as PLOT,CONTOUR etc) retained in IDL 8+, and the bugs are with a new but optional way of using graphics, or are all graphics affected? Would IDL 7.1 code run using IDL 8+ with no problems?