
Subject: Re: cgcolor load color to the current color table.
Posted by [David Fanning](#) on Wed, 26 Oct 2011 02:16:57 GMT
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Zhang Bo writes:

> when I use color = cgcolor('black'), it will load black in to color
> index 84, which mass up my following TV and colorbar. How to avoid
> this?

Use decomposed color. :-)

Or, if you insist on using the brain-dead TV command and indexed color load your color tables just before you display your image. With cgColorbar, use the AnnotateColor keyword rather than the Color keyword to specify your drawing color.

But, really, use decomposed color. For everything. Really. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
