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Subject: Re: Smooth Contour Plot

Posted by [David Fanning](#) on Tue, 01 Nov 2011 12:17:56 GMT

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Sofie Fehlmann writes:

> I have just started using IDL and have now a question:  
>  
> How can plot smooth 2d Plots? I have tried the following:  
>  
> c1 = contour(data,x,y,rgb\_table=34,/fill,n\_levels=55)  
>  
> The result is a 2D plot which looks like a surrealistic picture of  
> art. If I use the function min\_curve\_surf(data), the program crashes.  
> If I increase the number of levels, the result looks even worse.  
>  
> Is there a way to create a colored 2D plot with smooth color  
> variations?

The secret to producing smooth contour plots is to start with smoothly varying data. If your data is not smoothly varying, you have two choices. You can get used to disappointment (the usual solution), or you can try to smooth it (the SMOOTH function is a likely candidate).

If you choose to smooth it, you are going to have to come up with compelling arguments about why you think changing your data and creating numbers that don't exist in the data is justified. "Because it looks better" doesn't usually cut much ice with the folks who judge these things. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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