Subject: Re: UTM Map Projection Produces Incorrect Results Posted by lecacheux.alain on Mon, 31 Oct 2011 18:33:43 GMT View Forum Message <> Reply to Message

On 31 oct, 19:06, Fabzou <fabien.mauss...@tu-berlin.de> wrote: > THIS IS INCREDIBLE. > The ELLIPSOID keyword may be not documented because the IDL people > doesn't want us to use it, and use ENVI for more complicated transformations (datum shifts, etc). > Now I am terribly confused by this information... > I made the test with the WALBECK (not WALBACK) projection and I have the same results as you, David. Fortunately, our applications doesn't require such a precision but the damage in some (already published) data is done...:(> And what about all the other projections? Do I have to check all IDL results against the ESRI engine from now on? I hope not!!! > > Fab On 10/31/2011 06:42 PM, David Fanning wrote: > > >> Ed Hyer writes: > >>> I am still confused. The first line of code in your article uses a >>> keyword to MAP_PROJ_INIT, "ELLIPSOID='wgs84'", which I can find >>> nowhere in the documentation of MAP_PROJ_INIT. I see a DATUM keyword >>> (that doesn't solve the problem described-- map parameters are still >>> spherical when I specify DATUM=8). Was this ELLIPSOID keyword >>> introduced in a recent version? >> I don't know. It works in both IDL 7.1 and IDL 8.1. I guess I have >> been using it for awhile. >>> Anyway, perusing the group archive, I see that Andrew Cool in 2004 >>> said "I suspect that there is an inherent problem in IDL's mapping >>> routines in the way they handle Transverse Mercator and rotation." >>> Might be worth updating this page with new information: >>> http://www.idlcoyote.com/map_tips/utm_to_ll.html >> Yeah. I just received acknowledgment from the support folks >> at (whatever the company is named now, can't remember) that the

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>> WGS84 ellipsoid is broken. They suggest using the WALBACK
>> ellipsoid, which is nearly identical. In some tests I have
>> just conducted, the error is less than a meter using this
>> ellipsoid. (I'll update my article in just a couple of minutes.)
>
>> There are still some things about the UTM projection I don't
>> understand, but this seems to get around the major problem
>> I was having with it. They tell me the WGS84 ellipsoid problem
>> is fixed in the next version of IDL. (The semi-major axis and
>> eccentricity values in the map structure that is returned from
>> Map Proj Init for a UTM projection also contains the values
>> 6370997.0 and 0.000, respectively. These are clearly values
>> for a sphere. So, be careful if you use map structure values
>> directly.)
>>> proj.4 is nice any everything, but one of the strongest points
>>> remaining in IDL's favor is that it does not use external libraries
>>> and thus does not have dependency troubles that plague other
>>> solutions. In the short-term, they should just fix the bug-- I
>>> seriously doubt that there was ever a version of the GCTP software
>>> that couldn't handle UTM.
>> Well, I would think. :-)
>
>> Cheers,
>
>> David
>> P.S. Is it just my imagination, or does the name of this
>> company change more than the name of the latest "new"
>> graphics system?- Masquer le texte des messages précédents -
>
> - Afficher le texte des messages précédents -
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Changing "WGS84" to "Walbek" or to anything else will not correct the error in "map_proj_init"! Following my recent post (29 oct., 19:10), the problem in IDL code appears to be a wrong and systematic replacement of the given datum by a sphere as long as the projection identifier is larger than 20 (i.e. in case of a projection to be processed by GCTP library). This makes likely unusable the entire implementation of GCTP software in IDL: in other words, we have to stay with "map_set" and forget "map_proj_init".

One may expect a fix in further IDL version.