
Subject: Re: Shape to raster

Posted by [Fabzou](#) on Mon, 31 Oct 2011 14:18:24 GMT

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Hi again,

On 10/27/2011 02:30 PM, David Fanning wrote:

> Fabzou writes:

>> But, as far as I understand the documentation, it only stores one
>> entity. So, if I have many entities (often the case in my shapefiles), I
>> have to instance many IDLanROI objects, generate a mask for all of them
>> and then combine the masks together? Or did I miss something again?

>

> No, you can do all this with one IDLanROI object. Simply
> use the MASK_IN keyword to the Compute_Mask method to
> pass in and modify the mask from previous polygons.

I ended up using IDLanROIgroup. It crashes (fatal error!) when there are too many entities (thousands of them) but this was just for a test and everything works fine in "normal" cases.

I have an other question though. How will the IDLanROI object "understand" the XY coordinates [0.5,0.5]? In my conception, these coordinates correspond to the center of the first down left pixel, but my first tests tend to show that this may not be the case...

Thanks!
