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Subject: Re: Pixel modification after classification  
Posted by [rogass](#) on Thu, 03 Nov 2011 20:08:19 GMT  
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On 2 Nov., 12:15, Steffen Reich <shogo...@web.de> wrote:

> Am 01.11.2011 13:21, schrieb David Fanning:

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>> Steffen Reich writes:

>

>>> I programmed a decision tree with IDL and now I'm at the point that I  
>>> want to eliminate all areas of class below a specific value. For example  
>>> all areas less than 20Pixels. I want use the region\_grow function to  
>>> calculate those areas and then change those pixels of the area since the  
>>> result of the region\_grow function is a vector of array indices. But  
>>> perhaps I'm on a wrong or circuitous way, therefore I want to ask you  
>>> what do you think about it and if you have any hints for me.

>

>> This sounds more like a job for Label\_Region, rather than  
>> Region\_Grow. My blob analysis tools have a feature that  
>> will allow you to exclude "blobs" below a certain size  
>> from further analysis.

>

>> [http://www.idlcoyote.com/ip\\_tips/blobanalysis.html](http://www.idlcoyote.com/ip_tips/blobanalysis.html)

>

>> Cheers,

>

>> David

>

> Thank you for your answer.

>

> Greeting

> Steffen

Or, just send me an email, I can give you a fast routine. Sometimes  
the blob tool fails.

Cheers

CR

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