
Subject: Re: Coyote Tex

Posted by [David Fanning](#) on Wed, 02 Nov 2011 16:51:20 GMT

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Avian writes:

> I am completely spoiled by Coyote's graphics. A great package, David!

>

> However, I noticed that when I try and use `textoidl()` to display tex, it looks fine in the resizable graphics window, but saves somewhat scrambled in the postscript file. For instance, Greek letters show up as different letters, `/pm` shows up as a plus.

>

> Is there any way around this?

Yes, see the end of this article:

http://www.idlcoyote.com/cg_tips/kwexpressions.php

This can be made slightly easier by using `cgSymbol` instead of `TexToIDL`, if you can, since `cgSymbol` can return the PostScript value by simply setting the PS keyword.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
