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Subject: Re: wind fields on map

Posted by [David Fanning](#) on Tue, 01 Nov 2011 13:00:58 GMT

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Sverre Solberg writes:

> Yes, it works (both windbarb and partvelvec), at least for some  
> devices. Did get trouble with the colors using Z-device, but PS works  
> ok.

Windbarb probably needs to be updated to use Coyote Graphics routines. I think it was written in the good ol' days when people still thought in terms of indexed color. ;-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.idlcoyote.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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