Subject: Re: wind fields on map
Posted by Sverre Solberg on Tue, 01 Nov 2011 12:48:29 GMT
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On Oct 31, 1:40 pm, David Fanning <n...@dfanning.com> wrote:
> Fabzou writes:
>> For windbarbs, I don't know. A good idea would be to start from
>> PARTVELVEC and implement the barb thing... If you do it, I'm interested
>> in the final product too ;-)
>
> It's an old program, but it probably still works:
>
>   http://www.idlcoyote.com/programs/windbarb.pro
>
> Cheers,
>
> David
>
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming:http://www.idlcoyote.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Many thanks.
Yes, it works (both windbarb and partvelvec), at least for some
devices. Did get trouble with the colors using Z-device, but PS works
ok.