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Subject: Re: Coyote Graphics PDF Files

Posted by [David Fanning](#) on Wed, 07 Dec 2011 13:50:33 GMT

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Kenneth P. Bowman writes:

- > Macs come with pstopdf installed in /usr/bin/.
- >
- > When you double-click a PS file in the Mac Finder, it runs
- > pstopdf and opens the resulting file in the Preview app.
- >
- > I recommend using that if the !version.os is darwin.

OK, I have this program now running on my Windows machine, a Mac, and a LINUX distribution. But God only knows how general purpose it is! :-)

I realize that almost everyone has their own favorite way of making a PDF file from a PostScript file. I'm not out to reinvent the world. I just want to have a fairly general solution so I can make PDF files directly from a cgWindow.

I have incorporated Ken's advice to use pstopdf on the Macs. It has been suggested that I use epstopdf on Ubuntu machines, where it is standard. Is this standard on other UNIX machines?

I've made the program available in a "beta" form, if you would like to test it on your machine:

<http://www.idlcoyote.com/misc/cgps2pdf.pro>

Code like this should make it work and result in a "test.pdf" file:

```
PS_Start, File='test.ps'  
cgHistoplot, cgDemoData(7), /Fill  
PS_End  
cgPS2PDF, 'test.ps'
```

Thanks!

David

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