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Subject: Re: Removing Graphics from IDL 8.1 Window  
Posted by [Paul Van Delst\[1\]](#) on Mon, 05 Dec 2011 17:05:59 GMT  
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Mark Piper wrote:

>  
> I checked that this problem is solved correctly in 8.2, where the Erase  
> method will be available for all NG routines, not just WINDOW.

Yay! I was trying to do exactly the same thing as David last week (over a poky DSL line where I could type faster than the characters got squirted back via the internets).

I no longer have any hair to tear out when I encounter these type of absurdities. I hope the 8.2 beta test doesn't take too long.

paulv

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